OXLEY PRIMARY SCHOOL


The Oxley Primary School eSmart Curriculum F – 6 will be coordinated by the eSmart committee, with classroom teachers responsible for its implementation. eSmart will involve explicit lessons, integration with AusVELS areas and incidental teaching. It requires all teachers to have an understanding of cybersafety and cyberbullying and model smart, safe and responsible use of modern digital devices. A wide variety of resources, tools, lesson plans and websites will be utilised to ensure an extensive program, positive learning outcomes and an eSmart culture. Lessons will be age appropriate and also provide extension activities. It is recommended that classroom teachers browse the recommended eSmart websites to assess their suitability, and plan each term's program.

(This curriculum will be updated regularly.)
<table>
<thead>
<tr>
<th>GRADE</th>
<th>2015</th>
<th>2016</th>
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</table>
| LOWER (F – 2) | Cybersmart Resources  
- Primary Lesson Plans (Lower)  
1. What is Real?  
2. Sharing Personal Information  
Hector’s World (videos), Jigsaw Puzzles, Sing Along, Colour in Storybooks, THINK.  
Hector’s World – Lesson Plans  
1. Your Personal Information online  
Episode 1- “Details, Details, Details”  
Episode 2- “Welcome to the Carnival”  
Episode 3- “It’s a Serious Game”  
Episode 4- “The Info Gang”  
Episode 5- “Heroes”  
2. Cyberbullying- you’re not alone  
3. Computer Security  
www.commonsensemedia.org/educators/curriculum  Common Sense Media  
Scope and Sequence  
videos, unit | Zippep’s Astro Circus  
- Early Years program that needs some parental involvement and guidance.  
Get Help, Fun Stuff, Information.  
A safe place for students to play games, learn and get help.  
Information, support, facts, games, links, resources, lesson plans, videos, help. Website has sections for young kids, kids, teens, schools, parents.  
Anti-bullying website which provides information and resources to help school leaders and teachers create and sustain safe and supportive school communities. The National Safe Schools Framework provides schools with a set of guiding principles and strategies.  
http://www.betterbuddies.org.au  
Better Buddies is an initiative of The Alannah and Madeline Foundation designed to create friendly and caring school communities where bullying is reduced. Registration, information and games for lower grades.  
www.commonsensemedia.org/educators  
Being safe, respectful and responsible online. Information, lessons and assessment units. Use the Scope and Sequence tool to find lessons for your classroom. These cross-curricular units address digital literacy and citizenship topics in an age-appropriate way.  
www.youtube.com  
Search Internet Safety or Cybersafety for suitable short videos. |
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<tr>
<td>MIDDLE (3–4)</td>
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<td><a href="http://www.commonsensemedia.org/educators/curriculum">www.commonsensemedia.org/educators/curriculum</a></td>
<td>Information, support, facts, games, links, resources, lesson plans, videos, help. Website has sections for young kids, kids, teens, schools, parents.</td>
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<td>Scope and Sequence Grades 3–5, videos, resources, unit assessments.</td>
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<td><a href="http://www.youtube.com/user/ACMACybersmart">www.youtube.com/user/ACMACybersmart</a></td>
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<td><a href="http://www.netsmartzkids.org">www.netsmartzkids.org</a></td>
<td>Short videos suitable for a range of age levels. Recommended that teachers preview.</td>
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<tr>
<td></td>
<td>Club UYN, Videos, Games, eBooks about being safe online.</td>
<td></td>
<td><a href="http://www.staysmartonline.gov.au/">www.staysmartonline.gov.au/</a></td>
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<tr>
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<td><a href="http://www.skooville.com">www.skooville.com</a></td>
<td>Kids and Teens – Links to Budd:e (Primary) and other resources. School – Budd:e introductory video, FAQ, order form, kids online, teaching resources, lesson plans, glossary.</td>
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<td>Subscription for Grade 3–4 students (To be funded by eSmart grant). Chat, share, create, play games, join projects, submit reviews, awards, …</td>
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<td><a href="http://www.kidsmart.org.uk/">www.kidsmart.org.uk/</a></td>
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<td><a href="http://pbskids.org/webonauts">http://pbskids.org/webonauts</a></td>
<td>Learn more about the Internet and being safe. Rules, information, resources for working with kids.</td>
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<td>Interactive Game that empowers kids to make responsible and respectful decisions in their online interactions. Teaching the key issues of web safety and digital citizenship.</td>
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<td><a href="http://www.childnet.com">www.childnet.com</a></td>
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<td>Making the Internet a great and safe place for children. Information, advice, SMART rules, links, videos, shop.</td>
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<td>Registration, tools and resources, online seminars, fact sheets, videos, promotional materials, Kids’ Corner (5–7, 8–10, 11–17 years)</td>
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<td>Anti-bullying website which provides information and resources to create and sustain safe and supportive school communities. The NSSF provides schools with a set of guiding principles and strategies.</td>
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<td>UPPER (5 – 6)</td>
<td><strong>Cybersmart - Get Cyberstarted</strong></td>
<td><strong>Cybersmart Challenge</strong></td>
<td>**<a href="https://esafety.gov.au/**%5CnTagged">https://esafety.gov.au/**\nTagged</a> (video), How Do I Deal With, I Need To Know About, Online Help, Games &amp; Video, How Cybersmart Are You?, NetBasics (10 episodes).</td>
</tr>
</tbody>
</table>
|              | • CyberBasics                                                                                   | • Cybersmart Detectives                                                                        | **https://esafety.gov.au/**\nCybersmart Access  
“Pic your friends”  
“Crowd surfing”  
“Drop box”  
“Flip and Fix”  
**https://esafety.gov.au/**\n9 Budd:e Modules (Primary)  
• Extension: Budd:e (Secondary)  
**https://esafety.gov.au/**\nCybersmart Resources (USB or curriculum – Staff – eSmart – eSmart 2014)  
• Primary Lesson Plans (Upper)  
**https://esafety.gov.au/**\nCybersmart Challenge  
• Cybersmart Hero  
• Cybersmart Networking  
**https://esafety.gov.au/**\nBtN.  
**https://esafety.gov.au/**\nBtN is aimed helping students understand current issues and events in their world.  
**https://esafety.gov.au/**\nInternet Safety Education.  
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<th>Grapple Challenge</th>
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<td><a href="http://www.google.com.au/goodtoknow">www.google.com.au/goodtoknow</a> Quick Tips, How To's. <a href="http://www.skoolville.com">www.skoolville.com</a> Subscription for Grade 5 – 6 students. Chat, share, create, play games, join projects, submit reviews, awards, ... <a href="http://www.youtube.com/user/ACMAcybersmart">www.youtube.com/user/ACMAcybersmart</a> Watch and discuss short videos.</td>
<td><a href="http://www.skoolville.com">www.skoolville.com</a> Subscription for Grade 5 – 6 students. Chat, share, create, play games, join projects, submit reviews, awards, ...</td>
<td>resources to create and sustain safe and supportive school communities. The National Safe Schools Framework provides schools with a set of guiding principles and strategies. <a href="http://www.digizen.org/">www.digizen.org/</a> The Digizen website provides information for educators, parents, carers, and young people. It is used to strengthen their awareness and understanding of what digital citizenship is and encourages users of technology to be and become responsible DIGItal citiZENS. <a href="http://www.digitalpassport.org/educator-registration">www.digitalpassport.org/educator-registration</a> Teach and test the basics of online life. Register, educator login, preview games, create a group, add students, student login, view student data. <a href="http://www.commonsensemedia.org/educators">www.commonsensemedia.org/educators</a> Being safe, respectful and responsible online. Information, lessons and assessment units. Use the Scope and Sequence tool to find lessons for your classroom. These cross-curricular units address digital literacy and citizenship topics in an age-appropriate way.</td>
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